

CAGIL OZENLI

(ÇAĞIL ÖZENLİ)

Junior Game Developer

CONTACT

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PROFESSIONAL SUMMARY

Junior Game Developer with hands-on experience developing gameplay systems and mechanics using Unreal Engine 5 with Blueprints and C++. Completed formal Unreal Engine training and actively building portfolio projects focused on interactive gameplay, level design, and player-driven systems.

SKILLS

Game Development:

Unreal Engine 5 (Blueprints & C++), Gameplay Programming, Gameplay Mechanics, Game Systems, Level Design, Interactive Systems, Player Input

Programming:

C++, Object-Oriented Programming (OOP), Gameplay Logic, Debugging

Design:

Game Design Fundamentals, Narrative Design, Player Experience Awareness

Tools:

Unreal Engine 5, Git (Beginner), MS Word

Language

Turkish – Native

English – Advanced

Russian – Upper Intermediate

Professional Skills:

Problem Solving, Time Management, Team Collaboration, Working Under Pressure

PROJECTS/PORTFOLIO

Unreal Engine 5 Gameplay Projects

- Developed gameplay mechanics, game systems, and interactive player experiences using Unreal Engine 5.
- Implemented core gameplay loops and player interaction mechanics through Blueprints and C++.

Gameplay videos and development showcases available on YouTube:

<https://youtube.com/@cagilozenli>

2.5D Side-Scroller Game Project - Lead/Game Developer

Unreal Engine 5 | Indie Team

- Leading a **5-member interdisciplinary team** (programming, concept art, 3D art, animation, narrative).
- Designing core gameplay loop and player experience for a dystopian solarpunk world.
- Coordinating UE5 implementation pipeline between gameplay, assets and level design.
- Managing milestones, task allocation and prototype development.

EDUCATION

Anadolu University | Graduated: 06/2025

Bachelor's Degree – Russian Language and Literature

CERTIFICATES

Game Development with Unreal Engine – Skilled Hub, 11/25

- Certificate of Achievement
- Certificate of Completion

Unreal Engine Game & Career Development Program — YTU Yıldız Teknopark & Skilled Hub, 2025

PROFESSIONAL EXPERIENCE

Morning Shift Supervisor | 10/2025 – Present

Howe Coffee Co.

- Responsible for opening operations and coordinating morning shift workflow.
- Ensured smooth daily execution through prioritization and communication.

- Balanced full-time work with continuous game development learning.

Store Manager | 06/2023 – 02/2024

Monk Coffee and Books

- Led and coordinated team operations
- Managed scheduling and daily workflow

Barista | 06/2022 – 12/2022

Walkers Coffee House

- Worked in fast-paced team environment.
- Maintained quality and consistency under pressure.

INTERESTS

- Game Development
- Music
- Sightseeing
- Basketball
- Casual Gaming
- Trekking